

# **Kern River Valley Little League Local Rules 2023**

(These are in addition to rules contained within the official Little League Rule Book)



## **Divisions**

P-Ball

T-Ball

Farm baseball

Minors Baseball

Minors Softball

Major Softball

Major Baseball

Junior Interleague Baseball

Junior Interleague Softball

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### **Practices and Regular Season**

All Managers/Coaches must have a volunteer application on file at [www.krvll.com](http://www.krvll.com), a completed background check, completed concussion training, and approval by the KRVLL Board prior to participation in player evaluations, practices, and /or games in the KRVLL. **NO EXCEPTIONS!**

**Junior Baseball and Softball, Major Baseball and Softball:** Practice will be no more than four times a week during pre-season. No more than two times a week during the regular season. Practices will not last longer than 2(1.5 usually) hours. Practices must have an ending time of 7:30 pm on school nights and 8:00 pm on non-school nights. All practices and field usage is to be arranged via our shared google doc – teams need to be fair ie; 7baseball teams sharing 10 weekday slots, you get 2 spots one week and 1 the next. Etc, etc. Weeks after next will be posted on Sunday night, Farm division has until Tuesday to reserve there 6 weekday slots at Kissack then on Wednesday other divisions can use the 4 remaining spots, only one per team. Thank you. Teams can also be on the same field at same time and rotate between infield and outfield and multiple tball teams easily can share one field. So don't be afraid to book a spot even if someone else name is there, just add yours too so everyone knows. If you cancel a practice its best practice to let the league know so they can inform the other managers that a spot opened up.

**T-Ball:** Practices are limited to twice a week prior to games beginning; upon games beginning, practices will drop down to NO MORE THAN once a week. Practices will be limited to 1 ½ hour.

#### **Fields:**

-Parking at the Wallace field will be ONLY on the dirt. NO ONE is allowed to park on the cement parking area, which is the Pre-School or past the rocks, NO parking on the GRASS. All managers are responsible for informing their parents and spectators of this.

-Personal batting cages are not to be used unless insured by the league prior to the charter being mailed in. If you are not covered under Little League insurance, you are prohibited from using it for team practices.

-**Junior Baseball** will play at Kern Valley High JV Baseball Field.

-**Major Baseball** will play all games at Mt. Mesa field.

-**Minors Baseball** will be played at Mt. Mesa Fields.

- **Farm Baseball** will be played at Mt. Mesa Fields.

-**T-Ball** will play at the Wallace field.

-**Major Softball** and **Minor Softball** will play at Randall (Kernville) field.

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No games are to be changed or canceled without the consent of the President. **This includes Tee Ball games that want to end prior to completing the game.** The canceling team will consider a forfeit if a game is not played without prior approval.

**Make-up games:** All canceled games must be rescheduled with the President within TWO days. The canceled T-Ball, Minors Machine, and all softball games will try to be played within seven days. Minors and Major baseball will be scheduled additionally to the end of the season to consider pitch count.

### **Division Champions**

In T-Ball there is no score kept, no champion declared. Farm is non competitive=no Champ  
The team with the best overall record will be declared the division champion in the Minor-Major divisions. If a tie exists at the end of regular season play, a single game playoff will be played to determine the division champion. If a tie exists between more than two teams at the end of regular season play, a double-elimination tournament will be played to determine the division champion.

Managers must inform the Player Agent if a player misses more than two consecutive games or if there is a player that has missed three practices.

**Field Set up/Maintenance:** The home team is required to prep and chalk the field; therefore, a home team representative must arrive a minimum of 45 minutes prior to the start time of their scheduled games. The home team manager is responsible for all bases, chalking, umpire equipment (as well as scheduling an umpire for the game) at the start of the game.

-The visiting/away team is responsible for field clean up/putting equipment away, including bases.

-It is mandatory for each team to clean up their respective dugouts at the end of each game. The home team for each game will empty the trash cans prior to leaving the field after their games.

Pets of any kind are not allowed on the Wallace, Kernville, or Randall fields, in the dugouts, or in the stands where Little League games and practices are taking place. Pets of any kind are not allowed on the Mt Mesa field or the dugouts where Little League games and practices are taking place. Anyone who brings a pet on these areas will be asked to leave. All managers are responsible for informing their parents of this prior to the beginning of the season.

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**INJURIES/ACCIDENTS:** must be reported to the Safety Officer within 6 hours of the accident.

The Preliminary Injury Report form must be filled out immediately and turned in to the Safety Officer, Player Agent, Vice-President, or President if Safety Officer is unavailable within one day of injury/accident.

**UNIFORMS:** Uniforms consist of Baseball/Softball pants/shorts, hat/visor, socks (if visible), and jersey. The League provides a jersey, hat/visor, belt, and socks to the player. All players will wear the entire, complete uniform.

**-Pants:** Coaches can choose any pants color, but the entire team must match. Softball may wear shorts in place of pants, but the entire team must match (excluding catchers).

**-Hair and Nails:** Hair shall be worn back so that it cannot fall in the player's eyes, either by wind or movement. Nails should be cut down to a length that they are no longer than the players' fingers. This applies to fake nails and natural; no metal shall be on the nails.

**No smoking is allowed during any games or practice.** This includes vape pens!!

**Game Day Start:** Before every game, each team is to line up on the baseline for pre-game ceremonies. This includes the Pledge of Allegiance as well as the Little League pledge.

- The home team must provide an official scorekeeper (who will remain unbiased) and will be responsible for the official pitch count (Farm & up divisions). The official scorekeeper will position themselves directly behind home plate to aid the Umpire. The official scorekeeper will interact solely with the Umpire and not with the managers of either team.

**-Team numbers/Pool play:** (majors and below) If a team has less than nine players, our league utilizes the pool play option, meaning the other team, providing they have more than nine players, must allow one or more of their players to play for the short team. A game can be completed with eight on either side. In the event eight are in a lineup, there will be no out for the missing ninth spot. Also, players from the same division can be used in the pool play option if there is time to notify another manager/parent.

**-Batting Order/Play Time** Continuous batting order is mandatory. All players present will bat in the batting order.

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**Defense** - No more than nine are allowed in the field at one time (except TBALL).

**ALL STARS** – All star final coach/player selections will be decided by the board of directors, if we don't have volunteer coaches (have to be a regular season coach) we can't have an all star team. A coach can only coach for 1 all star team, per little league rules.

### **Division Specific Rules**

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#### **P – Ball & Tee Ball**

Each team will bat through their lineup. In T Ball the coach will pitch 3 pitches if the batter does not hit it fair after the 3<sup>rd</sup> pitch the T will be brought out for the batter to hit. Runs and outs count theoretically (players who are out are to return to the dugout). However, teams will not change offense/defense positions until the batting lineup has completely been up to bat. After each team has had TWO complete at-bats or reached the time limit of 1-1/2 hours, the game is over. No new inning may start after 1hr and 15 min. The continuous batting order is mandatory. Scorebooks are not maintained in this division. All players should be on the field for defense.

The ball is considered dead when thrown towards the pitcher, and the pitcher is standing in the pitcher's circle. The ball is considered a "Dead Ball," and all runners that are not more than halfway to the next base must return to the previous base.

T-ball is to use a catcher in full gear. In P-ball no catcher is to be used.

The runner is entitled to one base on an overthrow, not including an attempt toward the pitcher.

A fly ball that clears the outfield grass line in flight will be considered a home run.

A side is considered retired when they have batted the entire lineup, regardless of how many outs are made.

A maximum of THREE coaches/volunteers are allowed out in the field for the defensive and offensive. TWO base coaches and ONE coach at the plate assisting the batter (Offense) THREE base coaches (Defense (with the exception of a fourth for a player who needs special attention)). Each team must enlist a volunteer at each dugout bench for supervision. Coaches are responsible for umpiring their games. Spectators will stand/sit a minimum of 10 feet away from the baseline if they are not sitting in the bleachers.

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### **Farm Division (Non Competitive)**

If both managers agree and both have the ability to field 10 the league opts to allow the coaches to make the decision to have a 10 fielder defense for the entire game.

**-Change of Inning:** The half inning is over when the defensive side makes three outs OR the offensive side scores FIVE runs, whichever comes first. If a batter hits in runs that exceed FIVE, only FIVE runs may be scored in the official book.

**-Batting Order/Play Time:** Continuous batting order is mandatory. Each player must meet the minimum play requirement rules.

**-Stop Play (Dead Ball):** If any fielder makes a clear attempt to throw the ball back to the pitcher after a defensive play, the play is dead (umpire discretion), and base runners may NOT advance to the next base. (An attempt to the pitcher does not include the pitcher standing at any other position than his/her own, ex: an attempt cannot be called if the pitcher is standing at shortstop, HE/SHE must be in his position).

- If the base runner has left the base before a clear attempt to the pitcher is made, he/she is a live runner and can continue to the next base. "Clear attempt" is a throw from within the infield and is up to the umpire's discretion.

**-Catchers:** Catchers must wear all required equipment.

**-Coaches:** No coaches on the field during play except for base coaches. 1 coach must be in dugout at all times

Time limit is no new batter after 1 hour 45 minutes. No new inning after 1 hour 30 minutes.

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A called game ends at the moment the umpire terminates play (in accordance with rule 4.11(d)), and will be considered a completed/regulated game for league purposes.

**No stealing of bases allowed!!**

### **MINOR SOFTBALL & BASEBALL**

**-Game Time:** Time limit is no new batter after 2 hours. No new inning after 1 hour 45 minutes.

A called game ends at the moment the umpire terminates play (in accordance with rule 4.11(d)), and will be considered a completed/regulated game for league purposes.

**-Softball:** Will play with 11" Little League approved softballs.

**-Batter:** The continuous batting order is mandatory.

**Change of Inning:** There will be a maximum of 5 runs scored OR 3 outs per inning, whichever comes first. Together, the coaches will decide if there will be an open inning for the last inning; if both do not agree, then there will not be an open inning. (Must be decided before the first pitch is thrown)

**-Coaches:** No coaches on the field during play, except for base coaches. Must have 1 in the dugout at all times

**-No stealing of home in Minors Division**

### **MAJOR SOFTBALL & BASEBALL**

**-Batting:** The continuous batting order is in effect for this division. Teams will bat through the entire roster, regardless of substitutions.

**-Game Time:** No new inning after 2 hours, any inning which has been started prior to the time limit expiring will be completed.

A called game ends at the moment the umpire terminates play (in accordance with rule 4.11(d)), and will be considered a completed/regulated game for league purposes.

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**-Change of Inning:** There will be a maximum of 5 runs scored OR 3 outs per inning, whichever comes first. The final inning will be an “open inning” declared by the umpire at the start of that inning.

-Pitch counts and rest days: MUST be followed as directed in official Little League Rule Book!!

### **JUNIOR BASEBALL**

There are specific interleague rules and the Juniors division rules in the official rule book

#### **All Divisions**

**Code of Conduct and remediation process:** If a child has issues with behavior on the field during practices or games, the remediation process will be as follows.

1. The coach will address behavior with the child and parent.
2. If the behavior continues, the coach will bring the concern to the Board of Directors.
3. The Board will address the concern with the child's parent in writing as a verbal warning.
4. If the behavior occurs after the Board has given a verbal warning, the Board will issue a written warning.
5. If the behavior occurs again, the child will be removed for the season.

If physical aggression occurs, this will result in immediate removal and suspension of one game and an immediately written warning.

All behaviors and remediation processes will be at the discretion of the Board!!